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Era of Power Limited Computing

Mobile

- Battery operated
- Passively cooled

Data center

- Energy costs
- Infrastructure costs

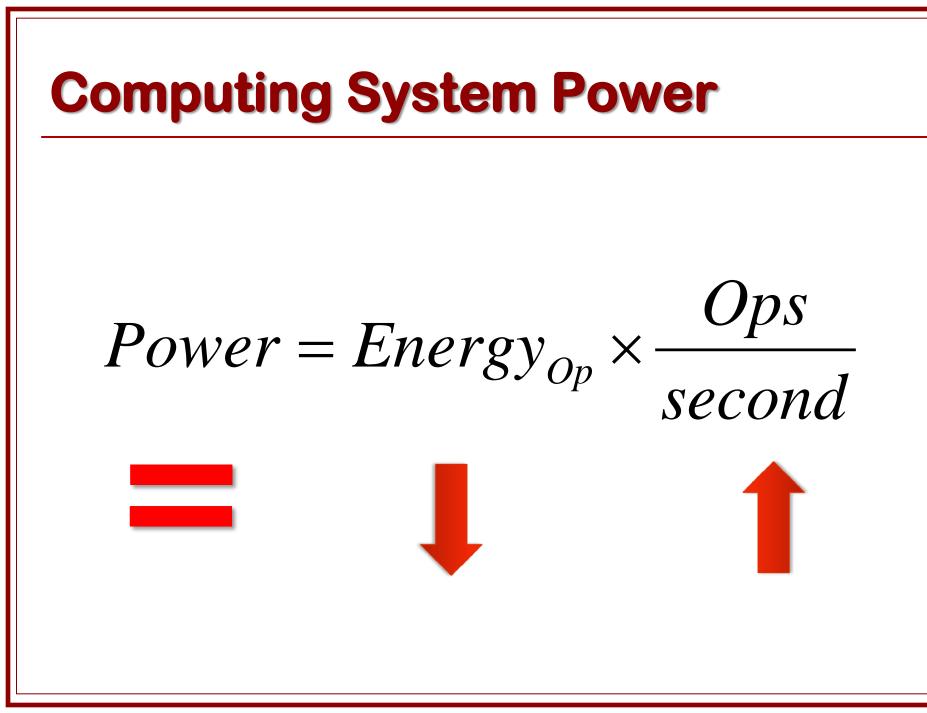






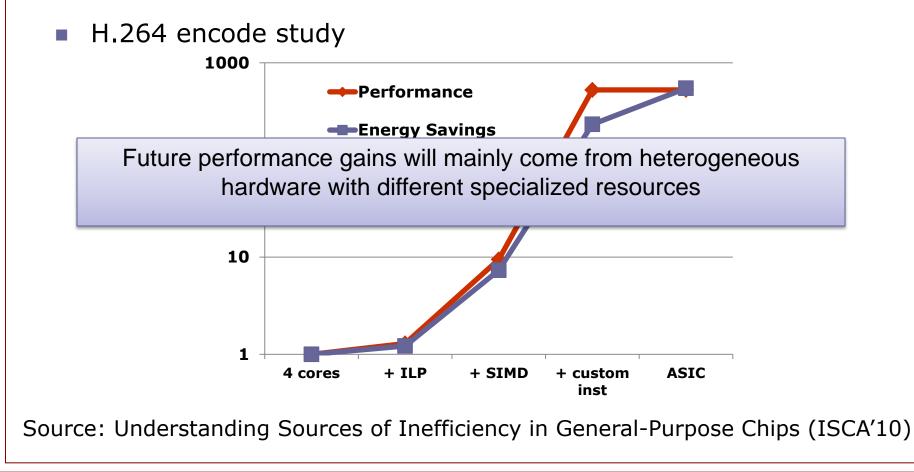




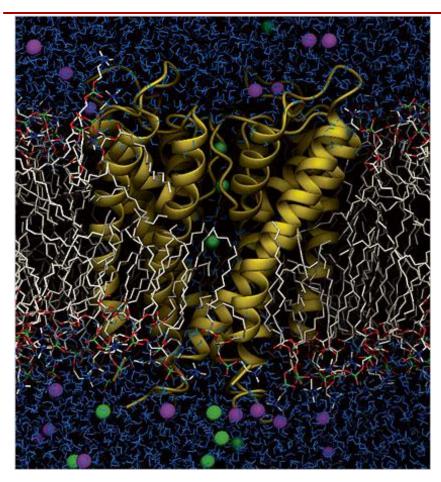


Heterogeneous Hardware

- Heterogeneous HW for energy efficiency
 - Multi-core, ILP, threads, data-parallel engines, custom engines



DE Shaw Research: Anton



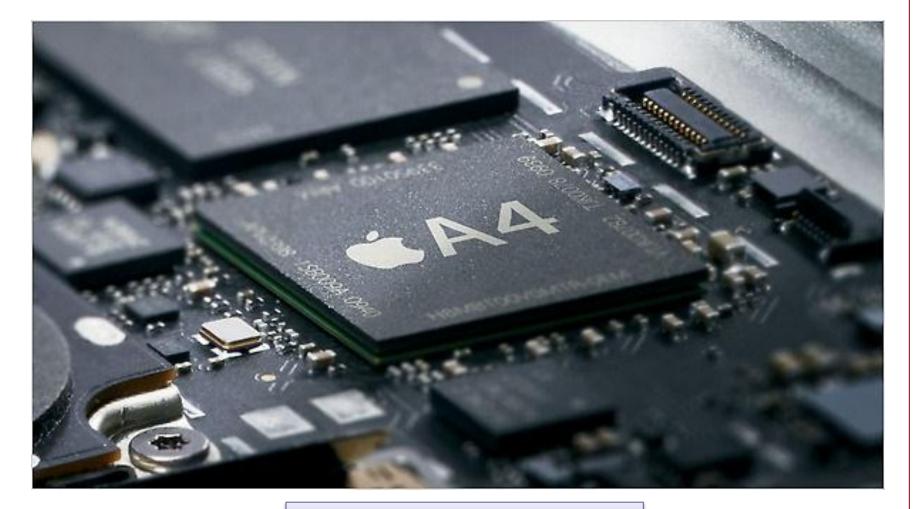
Molecular dynamics computer



100 times more power efficient

D. E. Shaw et al. SC 2009, Best Paper and Gordon Bell Prize

Apple A4 in the i{Pad|Phone}



Contains CPU and GPU and ...

Heterogeneous Parallel Computing

- Uniprocessor
 - Sequential programming
 - **C**
- CMP (Multicore)
 - Threads and locks
 - C + (Pthreads, OpenMP)

GPU

- Data parallel programming
- C + (Pthreads, OpenMP) + (CUDA, OpenCL)
- Cluster
 - Message passing
 - C + (Pthreads, OpenMP) + (CUDA, OpenCL) + MPI

Too many different programming models







It's all About Energy (Ultimately: Money)



- Human effort just like electrical power
- Aim: reduce development effort, increase performance
- Increase performance now means:
 - reduce energy per op
 - increase # of targets
- Need to reduce effort per target!

IS IT POSSIBLE TO WRITE ONE PROGRAM AND RUN IT ON ALL THESE TARGETS?

DOMAIN-SPECIFIC LIBRARIES AND LANGUAGES

HYPOTHESIS: YES, BUT NEED

A Solution For Pervasive Parallelism

Domain Specific Languages (DSLs)

 Programming language with restricted expressiveness for a particular domain



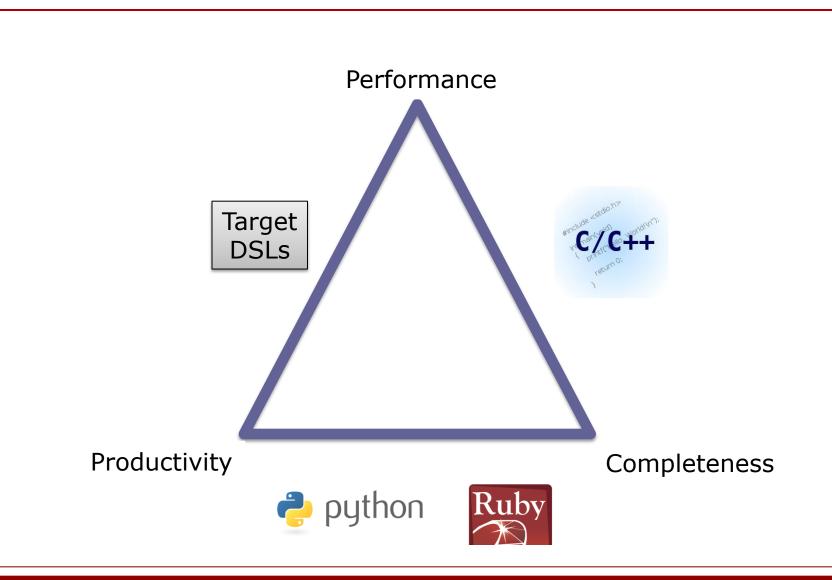
The Holy Grail of Performance Oriented Languages



Productivity

Completeness

The Holy Grail of Performance Oriented Languages



Benefits of Using DSLs for Parallelism



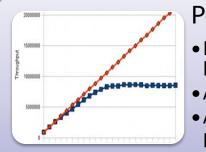
Productivity

- Shield average programmers from the difficulty of parallel programming
- Focus on developing algorithms and applications and not on low level implementation details



Performance

- Match generic parallel execution patterns to high level domain abstraction
- Restrict expressiveness to more easily and fully extract available parallelism
- Use domain knowledge for static/dynamic optimizations



Portability and forward scalability

- DSL & Runtime can be evolved to take advantage of latest hardware features
- Applications remain unchanged
- Allows HW vendors to innovate without worrying about application portability

New Problem

We need to develop all these DSLs

Current DSL methods are unsatisfactory

Current DSL Development Approaches

Stand-alone DSLs

- Can include extensive optimizations
- Enormous effort to develop to a sufficient degree of maturity
 - Actual Compiler/Optimizations
 - Tooling (IDE, Debuggers,...)
- Interoperation between multiple DSLs is very difficult
- Purely embedded DSLs ⇒ "just a library"
 - Easy to develop (can reuse full host language)
 - Easier to learn DSL
 - Can Combine multiple DSLs in one program
 - Can Share DSL infrastructure among several DSLs
 - Hard to optimize using domain knowledge
 - Target same architecture as host language

Need to do better

Need to Do Better

- Goal: Develop embedded DSLs that perform as well as stand-alone ones
- Intuition: General-purpose languages should be designed with DSL embedding in mind
- Can we make this intuition more tangible?

Virtualization Analogy

Want to have a range of differently configured machines

- Not practical to run as many physical machines
- Hardware Virtualization: run the logical machines on virtualizable physical hardware

Want to have a range of different languages

- Not practical to implement as many compilers
- Language Virtualization: embed the logical languages into a virtualizable host language

Language Virtualization Requirements



Expressiveness

Encompasses syntax, semantics and general ease of use for domain experts



Performance

• Embedded language must me amenable to extensive static and dynamic analysis, optimization and code generation



Safety

- Preserve type safety of embedded language
- No loosened guarantees about program behavior



Modest Effort

• Virtualization is only useful if it reduces effort to embed high performance DSL

Achieving Virtualization: Expressiveness

- OOP allowed higher level of abstractions
 - Add your own types and define operations on them
 - But how about custom type interaction with language features
- Overload all relevant embedding language constructs

for (x < - elems if x % 2 == 0) p(x)

maps to

elems.withFilter(x => x % 2 == 0).foreach(x => p(x))

 DSL developer can control how loops over domain collection should be represented and executed by implementing withFilter and foreach for their DSL type

Achieving Virtualization: Expressiveness

 For full virtualization, need to apply similar techniques to all other relevant constructs of the embedding language (for example)

if (cond) something else somethingElse

maps to

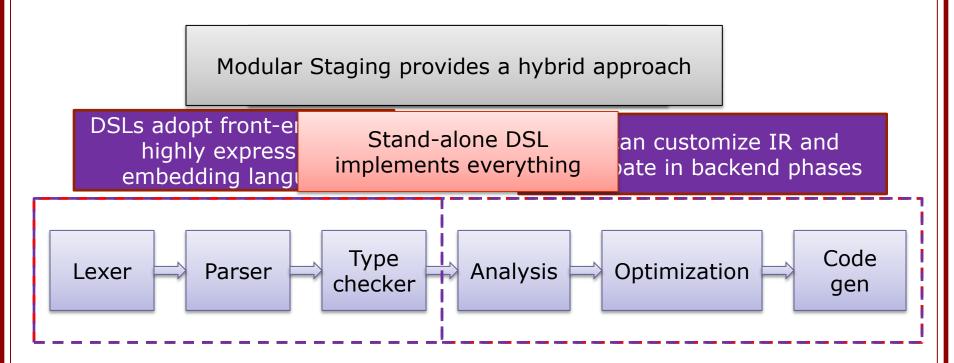
_ifThenElse(cond, something, somethingElse)

 DSL developer can control the meaning of conditionals by providing overloaded variants specialized to DSL types

Outline

- Introduction
 - Using DSLs for parallel programming
- Language Virtualization
 Enhancing the power of DSL embedding languages
- Polymorphic Embedding and Modular Staging
 - Enhancing the power of embedded DSLs
- Example DSLs
 - OptiML targets machine learning applications
 - Liszt targets scientific computing simulations
- Conclusion

Lightweight Modular Staging Approach



Typical Compiler

GPCE'10: Lightweight modular staging: a pragmatic approach to runtime code generation and compiled DSLs

Linear Algebra Example

trait TestMatrix {

```
def example(a: Matrix, b: Matrix, c: Matrix, d: Matrix) = {
   val x = a*b + a*c
   val y = a*c + a*d
   println(x+y)
  }
}
```

Abstract Matrix Usage

trait TestMatrix {this: MatrixArith =>

}

- Rep[Matrix]: abstract type constructor ⇒ range of possible implementations of Matrix
- Operations on Rep[Matrix] defined in MatrixArith trait

Lifting Matrix to Abstract Representation

- DSL interface building blocks structured as traits
 - Expressions of type Rep[T] represent expressions of type T
 - Can plug in different representation
- Need to be able to convert (lift) Matrix to abstract representation
- Need to define an interface for our DSL type

```
trait MatrixArith {
    type Rep[T]
    implicit def liftMatrixToRep(x: Matrix): Rep[Matrix]
    def infix_+(x:Rep[Matrix], y: Rep[Matrix]): Rep[Matrix]
    def infix_*(x:Rep[Matrix], y: Rep[Matrix]): Rep[Matrix]
  }
```

 Now can plugin different implementations and representations for the DSL

Now Can Build an IR

Start with common IR structure to be shared among DSLs

```
trait Expressions {
    // constants/symbols (atomic)
    abstract class Exp[T]
    case class Const[T](x: T) extends Exp[T]
    case class Sym[T](n: Int) extends Exp[T]
    // operations (composite, defined in subtraits)
    abstract class Op[T]
    // additional members for managing encountered definitions
    def findOrCreateDefinition[T](op: Op[T]): Sym[T]
    implicit def toExp[T](d: Op[T]): Exp[T] = findOrCreateDefinition(d)
}
```

 Generic optimizations (e.g. common subexpression and dead code elimination) handled once and for all

Customize IR with Domain Info

trait MatrixArithRepExp extends MatrixArith with Expressions {

type Rep[T] = Exp[T]

implicit def liftMatrixToRep(x: Matrix) = Const(x)

case class Plus(x: Exp[Matrix],y: Exp[Matrix]) extends Op[Matrix]
case class Times(x: Exp[Matrix],y: Exp[Matrix]) extends Op[Matrix]

def infix_+(x: Exp[Matrix],y: Exp[Matrix]) = Plus(x, y)
def infix_*(x: Exp[Matrix],y: Exp[Matrix]) = Times(x, y)

- Choose Exp as representation for the DSL types
- Define Lifting function to create expressions
- Extend generic IR with domain-specific node types
- DSL methods build IR as program runs

DSL Optimization

Use domain-specific knowledge to make optimizations in a modular fashion

trait MatrixArithRepExpOpt extends MatrixArithRepExp {

override def infix_+(x: Exp[Matrix], y: Exp[Matrix]) = (x, y) match {

case (Times(a, b), Times(c, d)) if $(a == c) => infix_*(a, infix_+(b,d))$

case _ => super.plus(x, y)

}}

- Override IR node creation
- Construct Optimized IR nodes if possible
- Construct default otherwise
- Rewrite rules are simple, yet powerful optimization mechanism
- Access to the full domain specific IR allows for application of much more complex optimizations

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- OptiML targets machine learning applications
- Liszt targets scientific computing simulations

Conclusion

OptiML: A DSL for Machine Learning

Learning patterns from data

- Regression
- Classification (e.g. SVMs)
- Clustering (e.g. K-Means)
- Density estimation (e.g. Expectation Maxi
- Inference (e.g. Loopy Belief Propagation)
- Adaptive (e.g. Reinforcement Learning)



Report Spam



Why Machine Learning

A good domain for studying parallelism

- Many applications and datasets are timebound in practice
- A combination of regular and irregular parallelism at varying granularities
- At the core of many emerging applications (speech recognition, robotic control, data mining etc.)

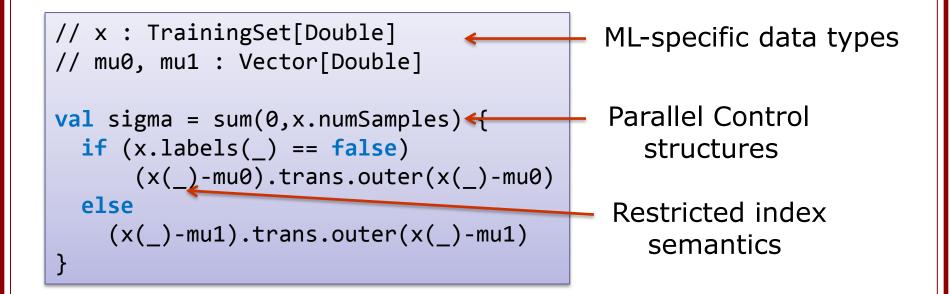


OptiML Language Features

- Implicitly parallel data structures
 - General linear algebra data types : Vector[T], Matrix[T]
 - Independent from the underlying implementation
 - Special data types : TrainingSet, TestSet, IndexVector, Image, Video ..
 - Encode semantic information
- Implicitly parallel control structures
 - Sum{...}, (0::end) {...}, gradient { ... }, untilconverged { ... }
 - Encode restricted semantics within passed in code block
- Domain specific optimizations
 - Trade off a small amount accuracy for a large amount of performance
 - Relaxed dependencies
 - Best effort computing

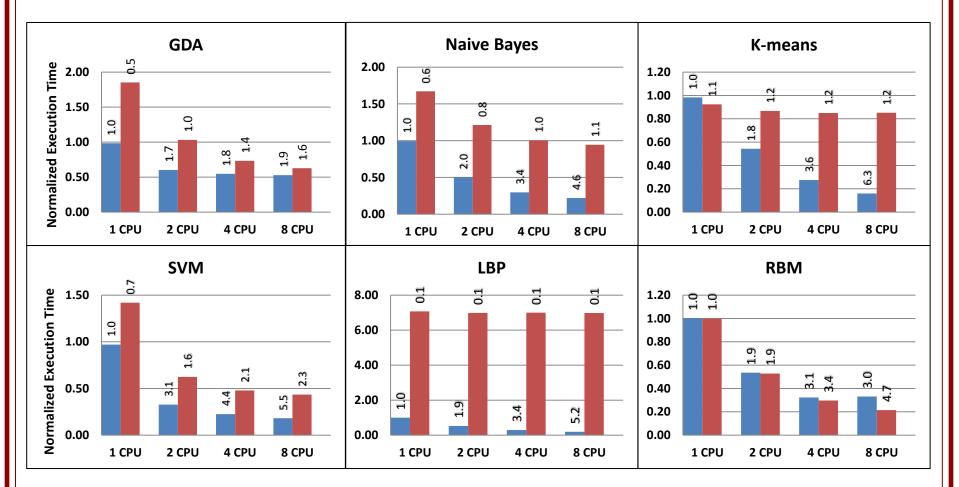
OptiML Code Example

Gaussian Discriminant Analysis

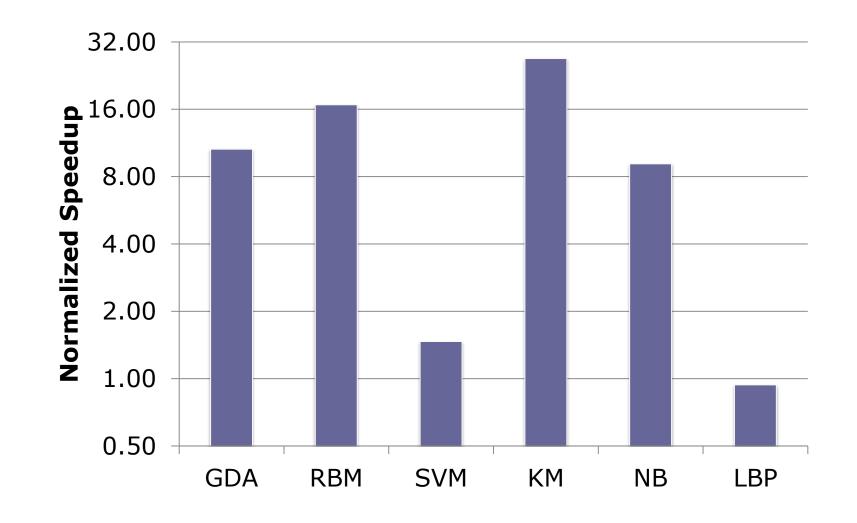


Performance Study (CPU)

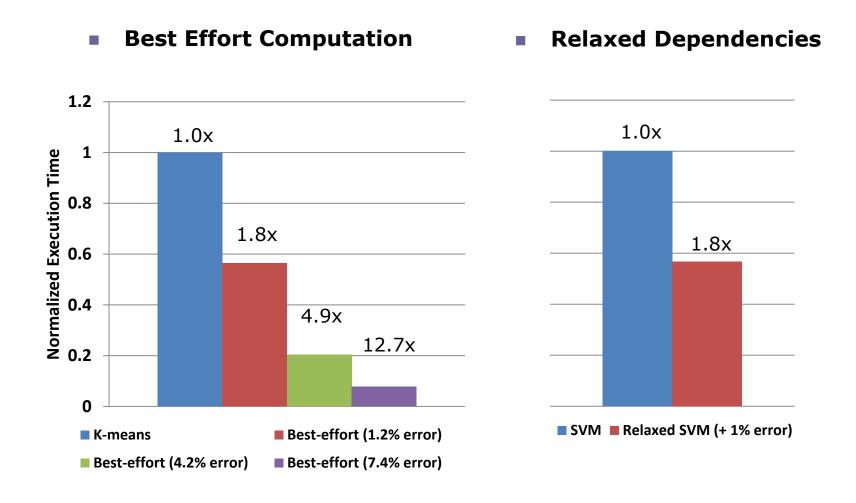
OptiML on DELITE Explicitly Parallelized MATLAB



Performance Study (GPU)



Domain Specific Optimizations



Outline

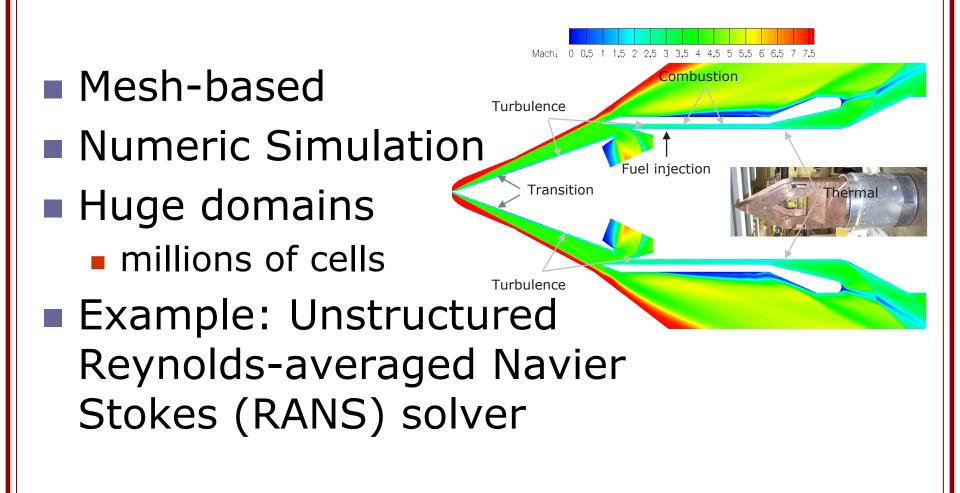
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Liszt: A DSL for PDEs



Liszt Language Features

- Built-in mesh interface for arbitrary polyhedra
 - Vertex, Edge, Face, Cell

Collections of mesh elements

- Element Sets: faces(c:Cell), edgesCCW(f:Face)
- Mesh-based data storage
 - Fields: val vert_position = position(v)

Parallelizable iteration

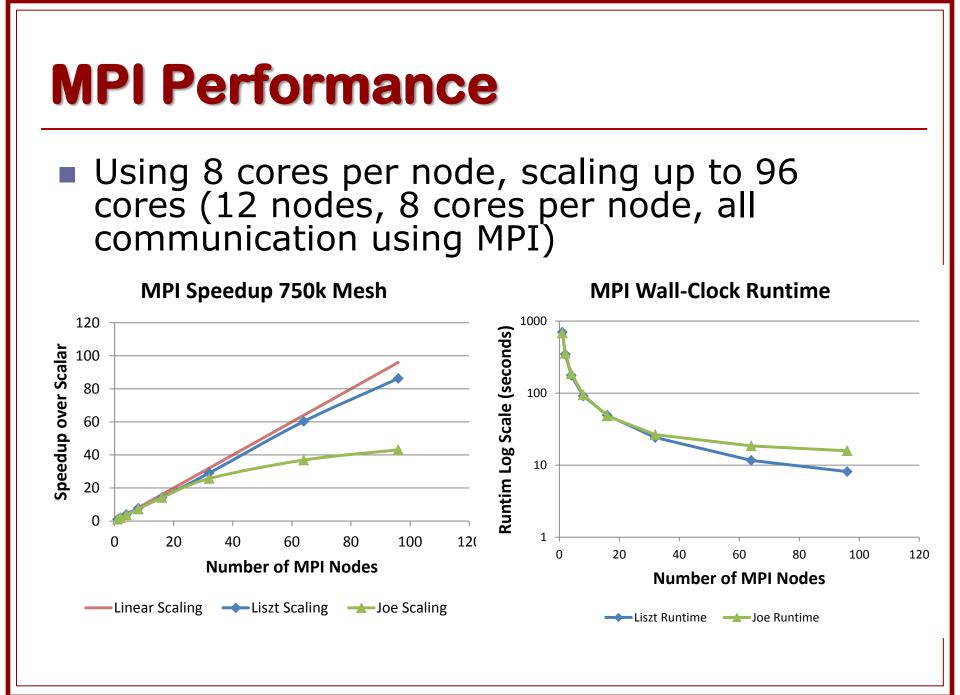
forall statements: for(f <- faces(cell)) { ... }</pre>

Liszt Code Example

for(edge <- edges(mesh)) { Simple Set Comprehension
val flux = flux_calc(edge) Functions, Function Calls
val v0 = head(edge)
val v1 = tail(edge) Mesh Topology Operators
Flux(v0) += flux
Flux(v1) -= flux Field Data Storage</pre>

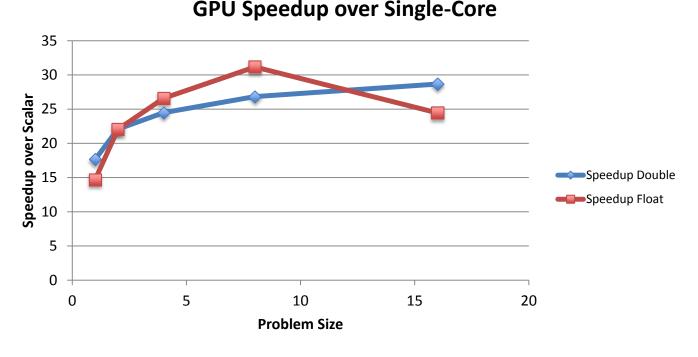
Code contains possible write conflicts! We use architecture specific strategies guided by domain knowledge

- MPI: Ghost cell-based message passing
- GPU: Coloring-based use of shared memory



GPU Performance

 Scaling mesh size from 50k (unit-sized) cells to 750k (16x) on a Tesla C2050. Comparison is against single threaded runtime on host CPU (Core 2 Quad 2.66Ghz)



Single-Precision: 31.5x, Double-precision: 28x

Conclusions

- DSLs can be an answer to the heterogeneous parallel programming problem
- Need embedding languages to be more virtualizable
- First steps in virtualizing Scala
- Lightweight modular staging allows for more powerful embedded DSLs
- Early embedded DSL results are promising
- No unicorns were harmed during production